

Package ‘aakmisc’

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db	<i>Interface with databases</i>
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Description

Interface with project databases.

Usage

```
writeDBTable(  
  name,  
  value,  
  overwrite = FALSE,  
  append = FALSE,  
  row.names = FALSE,  
  host = getOption("aakmisc.dbhost", "localhost"),  
  dbname = getOption("aakmisc.dbname", NULL),  
  port = getOption("aakmisc.port", 5432),  
  user = getOption("aakmisc.user", NULL),  
  ...  
)
```

```
)

getQuery(
    statement,
    host = getOption("aakmisc.dbhost", "localhost"),
    dbname = getOption("aakmisc.dbname", NULL),
    port = getOption("aakmisc.port", 5432),
    user = getOption("aakmisc.user", NULL),
    ...
)

getMLEs(
    host = getOption("aakmisc.dbhost", "localhost"),
    dbname = getOption("aakmisc.dbname", NULL),
    port = getOption("aakmisc.port", 5432),
    user = getOption("aakmisc.user", NULL),
    ...
)

recMLEs(
    mle,
    host = getOption("aakmisc.dbhost", "localhost"),
    dbname = getOption("aakmisc.dbname", NULL),
    port = getOption("aakmisc.port", 5432),
    user = getOption("aakmisc.user", NULL),
    ...
)

recScript(
    files,
    host = getOption("aakmisc.dbhost", "localhost"),
    dbname = getOption("aakmisc.dbname", NULL),
    port = getOption("aakmisc.port", 5432),
    user = getOption("aakmisc.user", NULL),
    ...
)

dropScript(
    script,
    host = getOption("aakmisc.dbhost", "localhost"),
    dbname = getOption("aakmisc.dbname", NULL),
    port = getOption("aakmisc.port", 5432),
    user = getOption("aakmisc.user", NULL),
    ...
)

listScripts(
    host = getOption("aakmisc.dbhost", "localhost"),
```

```

    dbname = getOption("aakmisc.dbname", NULL),
    port = getOption("aakmisc.port", 5432),
    user = getOption("aakmisc.user", NULL),
    ...
)

catScript(
  script,
  file = "",
  host = getOption("aakmisc.dbhost", "localhost"),
  dbname = getOption("aakmisc.dbname", NULL),
  port = getOption("aakmisc.port", 5432),
  user = getOption("aakmisc.user", NULL),
  ...
)

```

Arguments

name, value	Name and contents of table to create.
overwrite, append, row.names	See dbWriteTable .
host	Hostname on which to connect to the PostgreSQL server.
dbname	Name of PostgreSQL database.
port	Port on which to connect to PostgreSQL database. If NULL, a random port number will be used.
user	Username to use in connecting to PostgreSQL database. If NULL, <code>Sys.getenv("USER")</code> will be used.
...	Additional arguments will be passed to dbConnect .
statement	SQL statement passed to dbGetQuery .
mle	A data-frame of MLEs to be recorded.
files	Files containing R scripts to be recorded.
script	Name of script.
file	File to which the script will be written. See cat .

Author(s)

Aaron A. King

Examples

```

## Not run:
startTunnel()
listScripts()
stopTunnel()

## End(Not run)

```

Description

These functions are helpful for loading cached chunks into an interactive session.

Usage

```
lazyload_cache_dir(
  path = "./cache",
  envir = parent.frame(),
  ask = FALSE,
  verbose = getOption("verbose", FALSE),
  full.names = TRUE,
  ...
)

lazyload_cache_labels(
  labels,
  path = "./cache/",
  envir = parent.frame(),
  verbose = getOption("verbose", FALSE),
  filter,
  full.names = TRUE,
  ...
)
```

Arguments

path	the path to the cache directory
envir	the environment to load the objects into
ask	if TRUE, interactively ask whether to load each database discovered in path
verbose	if TRUE, display the names of chunk labels being loaded
full.names	use the full name, i.e., include the path, for the chunk label? This argument is passed to list.files .
...	additional arguments passed to list.files
labels	character vector; chunk labels to load
filter	optional function; passed to lazyLoad . When called on a character vector of object names, this function should return a logical vector: objects for which this is TRUE will be loaded.

Details

Use `lazyload_cache_dir` to load a whole directory of cached objects.

Use `lazyload_cache_labels` to load and explicit set of cached chunks.

Value

Both functions return NULL, invisibly.

Author(s)

Peter DeWitt (<https://github.com/dewittpe>).

matrix2latex	<i>matrix2latex</i>
--------------	---------------------

Description

Format a matrix for latex.

Usage

```
matrix2latex(x, type = "pmatrix")
```

Arguments

x	matrix
type	latex matrix environment

numbers2words	<i>Convert integers to English words.</i>
---------------	---

Description

numbers2words spells out integers in English. The code is lifted from Andy Teucher https://github.com/ateucher/useful_code/blob/master/R/numbers2words.r, who in turn stole it from John Fox. It has been improved somewhat by AAK

Usage

```
numbers2words(x)
```

Arguments

x	integer to format.
---	--------------------

Examples

```
numbers2words(49968883)
numbers2words(c(85999000, 54, 540, 5400, 54000, 540000))
numbers2words(1e13+3)
```

plotMatrix

A scatterplot matrix with densities on the diagonal.

Description

A special scatterplot matrix.

Usage

```
plotMatrix(data, ...)

## S3 method for class 'list'
plotMatrix(
  data,
  marg.exp = 0.02,
  labels = names(data),
  alpha = 1,
  pch = 16,
  size = unit(0.03, "npc"),
  ...
)

## S3 method for class 'data.frame'
plotMatrix(
  data,
  marg.exp = 0.02,
  labels = names(data),
  alpha = 1,
  pch = 16,
  size = unit(0.03, "npc"),
  ...
)

## S3 method for class 'aakplot'
print(x, newpage = is.null(vp), vp = NULL, ...)
```

Arguments

data	Data to plot.
...	optional arguments, passed to hist .
marg.exp	Fraction by which to expand the plot at the margins.
labels	Names of variables plotted.
alpha, pch, size	Refer to the plotted points in the scatterplots.
x	plotMatrix object to display.

`newpage` logical; if TRUE, `grid.newpage()` will be called before the graphics are drawn.
`vp` viewport to use. See [viewport](#).

Examples

```
## Not run:
x <- data.frame(a=rexp(n=1000,rate=1/3),b=rnorm(1000))
mutate(x,c=a+b^2,d=a-b^3) -> x

print(plotMatrix(x,alpha=0.2))

g <- plotMatrix(
  x[-2],
  labels=c(
    expression(alpha),
    expression(beta),
    expression(phi)
  ),
  alpha=0.3
)
print(g)

print(plotMatrix(as.list(x),alpha=0.2,breaks='scott'))

## End(Not run)
```

random

Functions for generating and working with truly random integers.

Description

Functions for generating and working with truly random seeds.

Usage

```
random.org(n = 10, rnd = "new")
```

```
urandom(n = 10)
```

```
rngControl(expr, seed = NULL)
```

```
rngSeeds(n, seed = NULL)
```

Arguments

`n` Number of integers required.
`rnd` `random.org` parameter
`expr` Expression to be evaluated with RNG control.
`seed` RNG seed.

Details

random.org gets seeds from [random.org](https://www.random.org).

urandom gets seeds locally from `/dev/urandom` on *nix systems.

rngControl is a function to control RNG for the evaluation of an expression.

rngSeeds generates RNG seeds using [sample.int](https://www.random.org). It is included for situations when neither [random.org](https://www.random.org) nor `urandom` is available.

Value

integers suitable for use as RNG seeds

Author(s)

Aaron A. King

References

<https://www.random.org>

Examples

```
random.org(n=5)
seed <- urandom(n=1)
seeds <- rngSeeds(5, seed=seed)
set.seed(seed)
runif(5)
rngControl(runif(5), seed=seed[1])
rngControl(runif(5), seed=seed[1])
runif(5)
set.seed(seed)
runif(5)
runif(5)
```

scinot

Scientific notation.

Description

Format using scientific notation.

Usage

```
scinot(
  x,
  digits = 2,
  format = c("expression", "latex", "math"),
  simplify = FALSE
)
```


Arguments

x	number(s) to format.
digits	number of significant digits in mantissa.
format	format specification. format="expression" results in an R expression. format="latex" results in a latex expression. format="math" is like "latex" but wraps the text in "\$".
simplify	logical. If simplify=TRUE, then 1×10^n is simplified to 10^n .

Author(s)

Aaron A. King

See Also

[scientific](#)

Examples

```
x <- c(0.0309595, 8577676.441, 10000)
scinot(x[2], 4)
scinot(x[1], 2, "latex")
sapply(x, scinot, digits=3, format='math')
scinot(x, digits=0, simplify=FALSE)
scinot(x, digits=0, simplify=TRUE)
```

trnc

Truncation of plots.

Description

Truncate to the specified window.

Usage

```
trnc(x, range = c(0, 1), only.finite = TRUE)
```

Arguments

x	Numeric vector of values to manipulate.
range	Numeric vector of length two giving desired output range.
only.finite	if TRUE (the default), will only modify finite values.

Details

trnc is a function for truncating data to a specified window. It is suitable for use in `scale_{x,y}_{continuous, discrete}`, for example.

See Also[censor](#)**Examples**

```
trnc(c(-1,0.5,1,2,NA))
```

tunnel	<i>ssh tunneling</i>
--------	----------------------

Description

Secure-shell (ssh) tunnels for database access.

Usage

```
startTunnel(
  port = NULL,
  remotehost = getOption("aakmisc.remotehost", NULL),
  user = getOption("aakmisc.user", NULL),
  sleep = 5
)

stopTunnel(..., pid = getOption("aakmisc.tunnelpid", NULL))
```

Arguments

port	Port on which to connect to PostgreSQL database. If NULL, a random port number will be used.
remotehost	Hostname of PostgreSQL server. An ssh tunnel to this host will be created.
user	Username to use in connecting to PostgreSQL database. If NULL, Sys.getenv("USER") will be used.
sleep	Time in seconds to sleep after initiating the ssh tunnel.
...	Additional arguments ignored.
pid	ID of ssh tunnel process. Set automatically by startTunnel.

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